

BIG IDEAS

An artist's intention transforms materials into two-dimensional art.	Visual arts are an essential element of culture and personal identity.	Refining artistic expression requires perseverance, resilience, and risk taking.	Purposeful artistic choices enhance depth and meaning in artistic works.	Aesthetic experiences have the power to transform our perspective.
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Learning Standards

Curricular Competencies	Content
<p><i>Students are expected to be able to do the following:</i></p> <p>Explore and create</p> <ul style="list-style-type: none"> • Create two-dimensional (2D) artistic works using sensory inspiration, imagination, and inquiry • Design, create, and refine a range of 2D artistic works for a specific audience • Examine artistic possibilities and take creative risks • Refine artistic skills and techniques from a variety of styles • Demonstrate active engagement in creating artistic works and resolving creative challenges • Examine contributions of traditional, innovative, and intercultural visual artists from a variety of movements, periods, and contexts • Intentionally select and combine materials, processes, and technologies to convey ideas, and justify choices <p>Reason and reflect</p> <ul style="list-style-type: none"> • Recognize and engage in the reciprocal process of a critique • Interpret and evaluate, using discipline-specific language, how artists use materials, technologies, processes, and environments in 2D art making • Analyze and apply design choices in 2D artistic works • Reflect on personal answers to aesthetic questions • Examine the influences of a variety of contexts on artistic works 	<p><i>Students are expected to know the following:</i></p> <ul style="list-style-type: none"> • elements of visual art • principles of design • image development strategies • materials, technologies, and processes for 2D artistic works • creative processes • symbols and metaphors • roles of and relationships between artist and audience in a variety of contexts • influences of visual culture in social and other media • traditional and contemporary First Peoples worldviews, stories, practices, and history, as expressed through 2D artistic works • contributions of traditional, innovative, and intercultural visual artists from a variety of movements, contexts, and periods • history of a variety of artistic movements, including their roles in historical and contemporary societies • moral rights, and the ethics of cultural appropriation and plagiarism • health and safety protocols and procedures

Learning Standards (continued)

Curricular Competencies	Content
<p>Communicate and document</p> <ul style="list-style-type: none"> • Document, share, and appreciate 2D artistic works in a variety of contexts • Demonstrate respect for self, others, and place through art making • Express ideas and perspectives through 2D artistic works • Investigate and respond to social and environmental issues through 2D artistic works <p>Connect and expand</p> <ul style="list-style-type: none"> • Create artistic works to reflect personal voice, story, and values • Explore First Peoples perspectives, knowledge, and protocols; other ways of knowing, and local cultural knowledge through 2D artistic works • Examine the reciprocal relationships between 2D artistic works, culture, and society • Evaluate personal, educational, and professional opportunities related to visual arts and related fields • Connect with others on a local, national, or global scale through 2D artistic works • Demonstrate safe and responsible use of materials, tools, and work space 	