**Area of Learning: ARTS EDUCATION — Visual Arts: Studio Arts 3D Grade 10**

**BIG IDEAS**

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| Artists communicate ideas, emotions, and perspectives through **form**. |  | Traditions, perspectives, worldviews, and stories can be shared through **aesthetic experiences**. |  | Growth as an artist requires time, patience, and reflection. |  | The creation of artistic works relies on the interplay of mind and body. |  | Visual arts offer unique ways of exploring  our identity and sense of belonging. |

**Learning Standards**

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| **Curricular Competencies** | **Content** |
| *Students are expected to be able to do the following:*  Explore and create   * Create three-dimensional (3D) artistic works using **sensory inspiration**, imagination,  and inquiry * Explore artistic possibilities and take **creative** **risks** * Create 3D artistic works with an audiencein mind * Express meaning, intent, and emotions through 3D artistic works * Develop and refine artistic skills and techniques in a range of **styles** and **movements** * Demonstrate safe and **responsible use of materials**, tools, and work space   Reason and reflect   * Identify ways to resolve creative challenges * Describe and analyze how artists use materials, technologies, processes, and **environments** in art making * Develop personal answers to **aesthetic questions** * Reflect on the influences of a **variety of contexts** on artistic works | *Students are expected to know the following:*   * **elements** of visual art * **principles of design** * image development strategies * **materials, technologies**, and **processes** * **creative processes** * **physical properties** and **impacts** of various materials * use of symbols and metaphors to represent ideas and perspectives * role of the artist and audience * influence of **visual culture** in media * traditional and contemporary First Peoples worldviews, stories, and practices, as expressed through 3D artistic works * role of 3D artistic works in social justice issues * contributions of traditional, innovative, and  inter-cultural artists * ethics of **cultural appropriation** and plagiarism |

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**Learning Standards (continued)**

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| **Curricular Competencies** | **Content** |
| Communicate and document   * **Document**, share, and appreciate 3D artistic works in a variety of contexts * Demonstrate respect for self, others, and **place** * Communicate and **respond** to **social and environmental issues** through artistic works   Connect and expand   * Create artistic works that demonstrate personal, cultural, and historical contexts * Explore First Peoples perspectives and knowledge, other **ways of knowing**, and local cultural knowledge through 3D artistic works * Explore the relationships between 3D artistic works, cultures, and society |  |