

BIG IDEAS

An artist's intention transforms **materials** into art.

Traditions, perspectives, worldviews, and stories can be shared through **aesthetic experiences**.

Growth as an artist requires time, patience, and reflection.

The creation of artistic works relies on the interplay of body and mind.

Visual arts offer unique ways of exploring our identity and sense of belonging.

Learning Standards

Curricular Competencies	Content
<p><i>Students are expected to be able to do the following:</i></p> <p>Explore and create</p> <ul style="list-style-type: none"> • Create two-dimensional (2D) artistic works using sensory inspiration, imagination, and inquiry • Design, create, and refine 2D artistic works • Create 2D artistic works with an audience in mind • Explore artistic possibilities and take creative risks • Express meaning, intent, and emotion through 2D artistic works • Develop and refine artistic skills and techniques in a range of styles and movements • Demonstrate safe and responsible use of materials, tools, and work space <p>Reason and reflect</p> <ul style="list-style-type: none"> • Identify ways to resolve creative challenges • Describe and analyze how artists use materials, technologies, processes, and environments in art making • Recognize and evaluate design choices in artistic works • Develop personal answers to aesthetic questions • Reflect on the influences of a variety of contexts on artistic works 	<p><i>Students are expected to know the following:</i></p> <ul style="list-style-type: none"> • elements of visual art • principles of design • image development strategies • materials, technologies, and processes • creative processes • use of symbols and metaphors to represent ideas and perspectives • role of the artist and audience • influence of visual culture on self-perception and identity • traditional and contemporary First Peoples worldviews, stories, and practices, as expressed through 2D artistic works • role of 2D artistic works in social justice issues • contributions of traditional, innovative, and inter-cultural artists • ethics of cultural appropriation and plagiarism

Learning Standards (continued)

Curricular Competencies	Content
<p>Communicate and document</p> <ul style="list-style-type: none"> • Document, share, and appreciate 2D artistic works in a variety of contexts • Demonstrate respect for self, others, and place • Communicate and respond to social and environmental issues through artistic works <p>Connect and expand</p> <ul style="list-style-type: none"> • Create artistic works that demonstrate personal, cultural, and historical contexts • Explore First Peoples perspectives and knowledge, other ways of knowing, and local cultural knowledge through 2D artistic works • Explore the relationships between 2D artistic works, culture, and society 	