

## **SPECIALIZED STUDIES IN FOOD 12**

### **Description**

Specialized Studies in Food 12 is designed for students who are interested in learning more about a particular cuisine and/or cooking methodology. The course allows students to delve deeply into a selected specialized area of focus as they pursue the learning standards. For example, an area of focus could include traditional food preparation techniques of a local First Peoples community or the design and baking of customized specialty cakes and pastries.

## BIG IDEAS

Creativity and flavour can enhance food product design and service.

Culinary design interests require the evaluation and refinement of skills.

Tools and technologies can be adapted for specific purposes.

## Learning Standards

Curricular Competencies	Content
<p><i>Students are expected to be able to do the following:</i></p> <p><b>Applied Design</b></p> <p><i>Understanding context</i></p> <ul style="list-style-type: none"> <li>Observe and research the context of a recipe preparation task and/or process, including <b>clientele</b> and <b>type of service</b></li> </ul> <p><i>Defining</i></p> <ul style="list-style-type: none"> <li>Identify potential consumers or customers for a chosen design opportunity</li> <li>Identify criteria for success, <b>constraints</b>, and possible unintended negative consequences</li> <li><b>Prioritize the steps</b> needed to complete the task</li> <li>Sequence the steps needed to safely organize the workspace and select tools and equipment</li> <li>Anticipate and/or address <b>challenges</b></li> <li>Evaluate the physical capacities and limitations of the workspace</li> </ul> <p><i>Ideating</i></p> <ul style="list-style-type: none"> <li>Take creative risks in generating ideas and add to others' ideas in ways that enhance them</li> <li>Analyze and screen ideas and recipes against criteria and constraints, and prioritize them for prototyping</li> <li>Identify and apply existing, new, and emerging tools, technologies, and systems for a given task</li> <li>Critically evaluate how competing social, ethical, economic, and sustainability considerations impact choices of food products, techniques, and equipment</li> </ul>	<p><i>Students are expected to know the following:</i></p> <ul style="list-style-type: none"> <li>specialized recipe design opportunities</li> <li>food preparation and methods for selected specialized cuisine</li> <li><b>best practices</b> in recipe development and preparation</li> <li><b>artistic elements</b> of the culinary arts</li> <li><b>food science</b> in recipe development, including characteristics, properties, and functions of ingredients and <b>substitutions</b></li> <li><b>advancements in ingredients and tools</b></li> <li>food trends and how they develop</li> <li>social, economic, ethical, and environmental <b>effects</b> of food production, purchasing, preparation, and disposal</li> <li>ethics of <b>cultural appropriation</b></li> <li><b>interpersonal and consultation skills</b>, including ways to interact with consumers and customers</li> </ul>

Learning Standards (continued)

Curricular Competencies	Content
<p><b>Prototyping</b></p> <ul style="list-style-type: none"> <li>• Identify, critique, and use a variety of <b>sources of inspiration</b> and <b>information</b></li> <li>• Select and combine appropriate levels of form, scale, and detail for prototyping</li> <li>• Experiment with a variety of tools, ingredients, and processes to create and refine food products</li> <li>• Compare, select, and use <b>techniques that facilitate</b> a given task or process</li> </ul> <p><b>Testing</b></p> <ul style="list-style-type: none"> <li>• Identify and communicate with <b>sources of feedback</b></li> <li>• Use an <b>appropriate test</b> to determine the success of the dish, technique, or skill</li> <li>• Evaluate and apply critiques to design and make changes</li> </ul> <p><b>Making</b></p> <ul style="list-style-type: none"> <li>• Identify appropriate tools, technologies, food sources, processes, cost implications, and time needed for production</li> <li>• Create food product, incorporating feedback from self, others, and prototype testing</li> <li>• <b>Share</b> their progress while making to gather feedback</li> </ul> <p><b>Sharing</b></p> <ul style="list-style-type: none"> <li>• Decide how and with whom to share finished product</li> <li>• Critically reflect on their design thinking and processes, and identify new design goals</li> <li>• Assess their ability to work effectively both individually and collaboratively, including their ability to share and maintain an efficient co-operative workspace</li> <li>• Identify and analyze new design possibilities, including how they or others might build on their concept</li> </ul> <p><b>Applied Skills</b></p> <ul style="list-style-type: none"> <li>• Apply <b>safety procedures</b> for themselves, co-workers, and consumers in both physical and digital environments</li> <li>• Identify and assess skills needed for design interests, and develop specific plans to learn or refine them over time</li> </ul>	

Learning Standards (continued)

Curricular Competencies	Content
<p><b>Applied Technologies</b></p> <ul style="list-style-type: none"> <li>• Explore existing, new, and emerging tools, <b>technologies</b>, and systems to evaluate suitability for their design interests</li> <li>• Evaluate impacts, including unintended negative consequences, of choices made about technology use</li> <li>• Analyze the role technologies play in societal change</li> <li>• Examine how cultural beliefs, values, and ethical positions affect the development and use of technologies on a national and global level</li> </ul>	