

BIG IDEAS

<p>Services and products can be designed through consultation and collaboration.</p>	<p>Service design interests require the evaluation and refinement of problem-solving skills.</p>	<p>Tools and technologies can influence communications and relationships.</p>
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Learning Standards

Curricular Competencies	Content
<p><i>Students are expected to be able to do the following:</i></p> <p>Applied Design <i>Understanding context</i></p> <ul style="list-style-type: none"> Engage in research and empathetic observation to determine service design opportunities and barriers <p><i>Defining</i></p> <ul style="list-style-type: none"> Establish a point of view for a chosen service design opportunity Identify context and requirements and wishes of people involved Identify criteria for success, intended valued impact, constraints, and possible unintended negative consequences <p><i>Ideating</i></p> <ul style="list-style-type: none"> Take creative risks in generating ideas and add to others' ideas in ways that enhance them Screen ideas against criteria and constraints Analyze potential competing factors to meet individual, family, and community needs for preferred futures Identify, prioritize, and apply sources of inspiration and information, and include people involved when possible <p><i>Prototyping</i></p> <ul style="list-style-type: none"> Develop a product and/or service plan that includes key stages and resources Evaluate strategies for effective use and possible individual, familial, and community impacts 	<p><i>Students are expected to know the following:</i></p> <ul style="list-style-type: none"> service design opportunities for individuals and families across their lifespan factors involved in interpersonal relationships, including types, roles, and functions nature of committed relationships, including the influences of community and culture factors involved in ending relationships components of healthy relationships and how to thrive and reciprocate in a variety of interpersonal relationships indicators of unsafe relationships and actions to ensure safety of self and others interpersonal relationship communication styles and strategies cultural sensitivity and etiquette, including ethics of cultural appropriation problem-solving models

Learning Standards (continued)

Curricular Competencies	Content
<p>Testing</p> <ul style="list-style-type: none"> • Identify and access sources of feedback • Consult with people involved to gather constructive suggestions for improvement • Use consultation data and feedback to make appropriate changes • Identify and use appropriate strategies • Use project management processes throughout when working individually or collaboratively <p>Sharing</p> <ul style="list-style-type: none"> • Share progress to increase opportunities for feedback and collaboration • Decide on how and with whom to share or promote product or service and strategies • Critically assess the success of their product or service plan and explain how the ideas contribute to the individual, family, community, or environment • Critically reflect on their processes and ability to work effectively, both individually and collaboratively, including their ability to share and maintain an efficient co-operative workspace <p>Applied Skills</p> <ul style="list-style-type: none"> • Apply precautionary, safe, and supportive interpersonal strategies and communications, both face-to-face and digital • Identify and assess the skills needed, individually or collaboratively, in relation to projects, and develop plans to refine them over time • Critically reflect on cultural sensitivity and etiquette skills, and develop specific plans to learn or refine them over time • Apply audience-appropriate interviewing and consultation etiquette <p>Applied Technologies</p> <ul style="list-style-type: none"> • Explore existing, new, and emerging tools and technologies and evaluate suitability for design interests • Evaluate impacts, including unintended negative consequences, of choices made about technology use • Analyze the role technologies play in societal change and interpersonal communications • Examine how cultural beliefs, values, and ethical positions affect the development and use of technologies 	